



Sticky Gum Fun!

Author **Sue Mongredien** / Illustrations **Mark Beech** / 64 pages / Book Series **Prince Jake**

Objectives

- To enjoy listening to and understanding the main ideas of a story in English.
- To demonstrate understanding of a variety of words and expressions used throughout the story by using them in related activities.
- To practice pronunciation and intonation skills by acting out short conversations.
- To be able to read and understand parts of the story at both the word level and the sentence level of the text.
- To be able to use imagination and creativity to demonstrate deeper understanding of the story.

Word bank

Key vocabulary

Nouns: wig, show-off, cheat, champion

Verbs: stick, boast, blush, smirk

Adjectives: sticky, smart, dirty, handsome

Key structures

Register - Using formal or informal language: "All right?"
Jake asked, then went red. "I mean, good afternoon. How do you do?"

Making deductions: "She must have cheated!", Rupert's golf clubs must have been bad.

Giving orders: "Start chewing!", "Sit down!", "Take it off this minute!"

Tips and ideas

Before reading

- Encourage higher level thinking by getting students to predict the theme of the book from the cover picture and blurb.
- Elicit lexis related to chewing gum (bubbles, flavours, stickiness, etc.).

During reading

- Quick and frequent concept checking questions.
- Eliciting mini summaries from volunteers – different students each time – after each chapter. Give a structure for students to follow: "First..., then..., and in the end...".

- Lower order thinking skills – comprehension. Ask students to summarise all the things Prince Rupert does which lead to the Moranian royal family getting sick of him.

After reading

- Apply knowledge of new vocabulary and structures by re-telling the story in small groups.
- Plan specific higher order thinking skill – evaluation. Students judge the opinions of the Pratzian royal family regarding girls and golf – do they agree? Students discuss sexism and stereotypes.

Teacher support activities

Great Games: Charades

- On slips of paper, write down different actions which occur in the story.
- Divide the students into two teams.
- Explain that students will take turns miming the actions and their team has to guess the exact phrase written on the slip of paper.
- The student who is miming cannot speak, make noises, write or draw.
- If Team A guesses Student A's mime, they win two points. If they do not, Team B have a guess - if they are correct, they win one point.

e.g. Prince Jake stuck chewing gum inside the helmet.

Prince Rupert broke the best crystal glasses.

King Oliver pulled the helmet off.

Princess Petunia threw the wet wig at Rupert.

CLIL LINK: History, Geography, Science

Before reading

Brainstorm what students know about chewing gum - what it's made of...where it comes from...etc.

Elicit their favourite flavours, when they chew gum, and what they do with the used gum.

Small groups find out (using webquests) about various urban legends related to gum:

- What happens if you swallow it?
- Laws about where you can and cannot chew gum.
- How to clean gum off clothes/hair/pavements.
- Gum sculptures

Swap and share their stories!

English theatre: Vanishing dialogue

The students invent a dialogue then try to repeat it from memory. This activity works well with all ages and levels.

Draw two faces on the board, one is Prince Rupert (with a big nose!) and the other is Prince Jake (with a dirty face!). Ask the class to invent a short dialogue between the two princes.

Write the dialogue on the board as you build it up with the students.

Drill the dialogue. Divide the class into two groups, each group takes the role of one of the characters. Swap roles and drill again.

Remove a word or phrase and drill again. Students have to remember the complete dialogue with all the missing words.

Gradually remove more words until all the dialogue has gone. Drill each time you remove a part of the dialogue.

Put students into pairs. Can they remember the whole dialogue?

In groups, students write a similar dialogue. Monitor and help.

Students then act out their dialogues in front of the class.